The Cave Anti-Bullying Foundation 2022 Presents **RED ZONE SCRAMBLE**

7on7 Anti-Bullying Passing Competiton

Susquehanna Township High School 3500 Elmerton Ave Harrisburg PA,17109

7 on 7 Anti-Bullying Competition Rules

Please read the rules and note that the rules specify that you get out of the huddle in 30 seconds when the ball is set for play. Also, we expect that your defense will, in good faith, use a variety of defensive coverages.

FOUL PLAY WILL NOT BE TOLERATED!!!!

- ¹. Coin flip to determine possession take it or defer. Play is on a 40-yard field, the ball is placed at the 40-yard line to start the game.
- 2. Players will be blown dead with a single hand touch below the neck.
- 3. After score or change of possession, the ball goes back to the 40-yard line.
- 4. First down marker at 20-yard line 4 downs to get there for the 1st down.
- 5. No blocking allowed. Play blown dead at the spot of the ball.
- 6. Fumbles are dead on the spot.
- 7. 7 yards blitz line is in effect. Only one blitzer is allowed to blitz. The blitzer is not allowed to make contact & must avoid all players also players must avoid the blitzer. If the defender that is blitzing makes contact with one of the offensive players it is a 5 yard penalty repeat that down. If it's a offensive player makes contact with the blitzer it is a loss of down.
- 8. 30 seconds between plays to put ball into play. This will be strictly enforced. Failure to get in and out of the huddle will result in a loss of down.
- 9. Each team must center the ball. The center is eligible. One called time out per game allowed by each team.
- ^{10.} Pass Interference is a spot foul automatic first down. In the End Zone, the ball is spotted at the 1-yard line.
- 11. Scoring System:
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- □ 3pts Interception

- ** Play is immediately dead after an interception. The Interception cannot be advanced. There is a change of possession on an interception.
- Extra point (Pass only): 1pt from the 5-yard line, 2 pts from the 10-yard line
- 12. Two offensive coaches are allowed behind field of play. Two defensive coaches are allowed in the endzone or out of the field of play Information about the Primary Competition Sponsor
- 13. Overtime (Tourney Play Only)- Overtime will consist of a coin toss. Winner of the coin toss will determine if they want to play offense or defense. Overtime will consist of 1 play from the 15-yard line. If the Offense scores they are the declared winner. If the defense gets a STOP they are the declared winner.
- 14. Midget Division are to use a TDY size leather or composite football.
- 15. The quarterback cannot directly run with the ball. The quarterback does have the ability to scramble in the back field but cannot advance the ball beyond the line of scrimmage. The quarterback is the offensive player that receives the snap.
- ^{16.} Players must remove all watches, earrings, and any other jewelry that the officials deem hazardous.
- 17. No Center Sneak play.
- 18. Absolutely NO laterals or pitches of any kind.
- 19. Runners may not leave their feet to advance the ball. Diving, leaping, or jumping.

NOTE:

Fans must also adhere to good sportsmanship, as well. Yell to cheer on your players, not to harass officials or other teams. Keep comments clean and profanity free. Compliment *ALL* players, not just one child or team.